

TreeCaps : Tree-Structured Capsule Networks for Program Source Code Processing

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Software Intelligence Group

December 1, 2019

Presentation Outline

1 Introduction to Capsule Networks

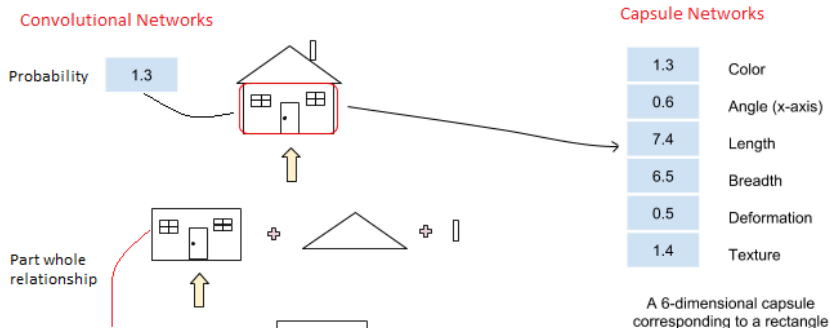
2 Methodology

3 Task : Program Classification

4 Limitations and Future Work

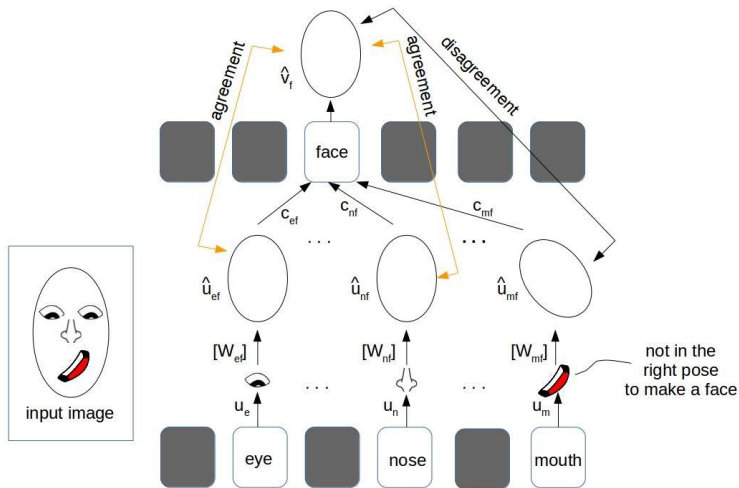
Capsule Network : Instantiation parameters

Capsule Networks can encode any entity in **instantiation parameters**.



Capsule Network : Routing by agreement

Capsule Networks propose a novel **routing by agreement algorithm**.



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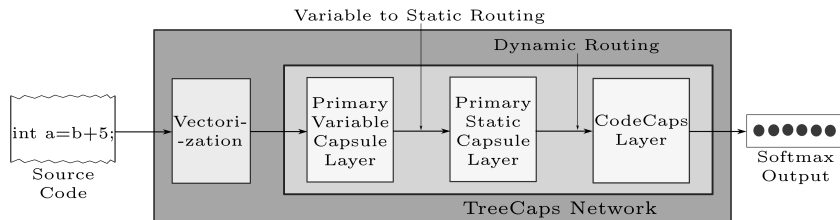
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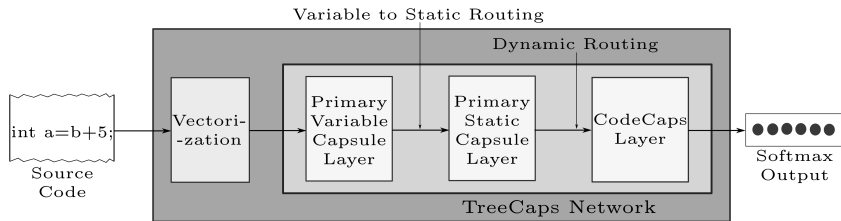
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TreeCaps Overview



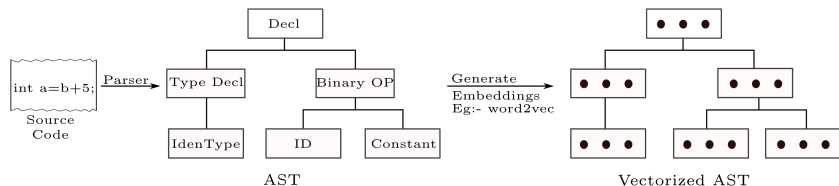
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TreeCaps Overview



- The source code of the training sample program is parsed into an AST and vectorized with the aid of a suitable technique. (Eg :- Word2Vec)
- The vectorized AST is then fed to the proposed TreeCaps network, which consists of :
 - ✓ Primary Variable Capsule layer
 - ↕ Variable to Static Routing algorithm
 - ✓ Primary Static Capsule layer
 - ↕ Dynamic Routing algorithm
 - ✓ Code Capsule layer

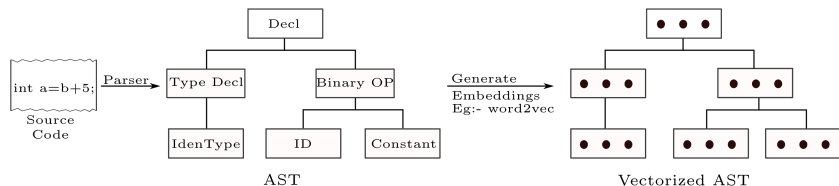
Abstract Syntax Tree Vectorization



- Every raw source code is parsed with an appropriate parser corresponding to the programming language to generate the AST¹.

¹Python - Python AST parser, C & Java - srcML

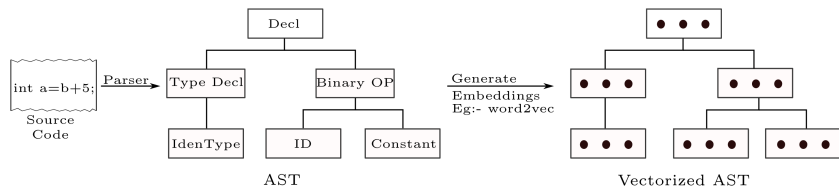
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- We use ASTs to train the embeddings by using techniques similar to Penget al. (2015), which learns a vectorized vocabulary of node types.
- The learned vocabulary can subsequently be used to vectorize each individual node of the ASTs, generating the vectorized ASTs.

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TreeCaps : Tree Structured Convolution

- One of the main challenges in creating a tree-based capsule network is that the input of the network is tree-structured.
 - ✓ Image data $\in \mathbb{R}^{H \times W \times C}$, where H, W, C are fixed.
 - ✓ Natural language data $\in \mathbb{R}^{L \times E}$, where L, E are the fixed.
 - ✗ Tree-structured data $\in \mathbb{R}^{T \times V}$, where T is **dynamic**.

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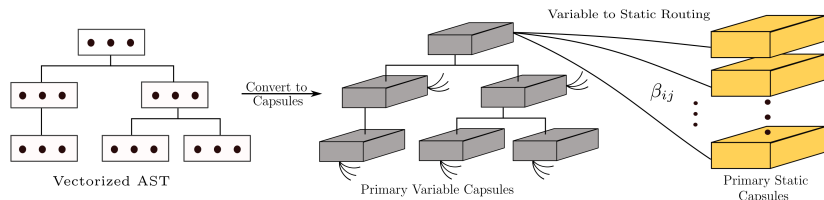
Solutions :

- Zero padding ?
- Tree-based Convolution **better**

$$\mathbf{y} = \tanh\left(\sum_{i=1}^{K+1} [\eta_i^t \mathbf{W}^t + \eta_i^l \mathbf{W}^l + \eta_i^r \mathbf{W}^r] \mathbf{x}_i + \mathbf{b}\right) \quad (1)$$

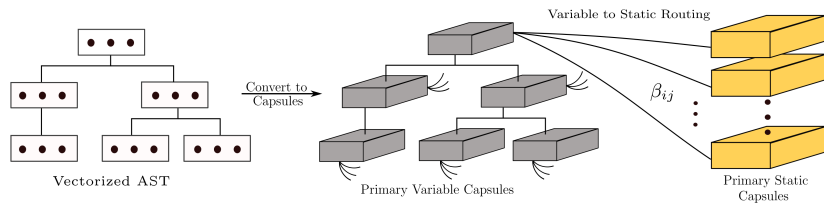
$\eta_i^t, \eta_i^l, \eta_i^r$ are weights defined corresponding to the depth and the position of the children nodes, and $\mathbf{Y}_{conv} \in \mathbb{R}^{T \times V'}$.

TreeCaps : Primary Variable TreeCaps Layer



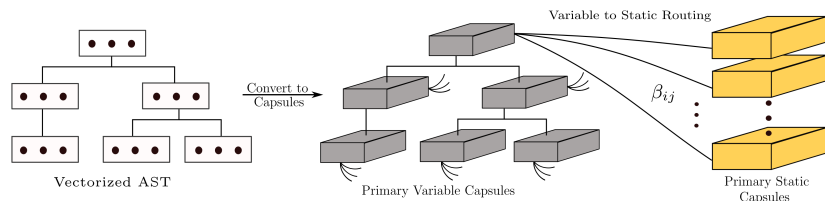
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- We group the convolutional slices together to form $N_{pvc} = \frac{T \times V' \times \varepsilon}{D_{pvc}}$ sets of capsules with outputs $\mathbf{u}_i \in \mathbb{R}^{D_{pvc}}, i \in [1, N_{pvc}]$, where D_{pvc} is the dimensions of the capsules in the PVC layer.

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- To vectorize each capsule output, we subsequently apply a non-linear squash function, producing the output of the PVC layer $\in \mathbb{R}^{N_{pvc} \times D_{pvc}}$.

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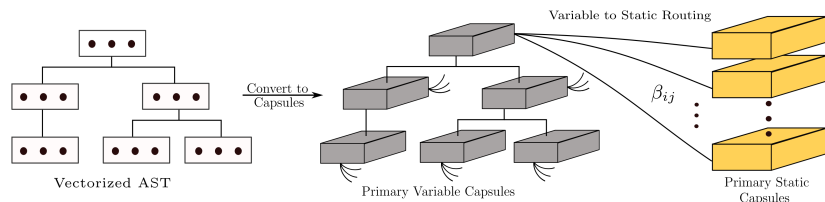
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Solution : Proposed Variable to Static Routing Algorithm

Algorithm 1 Variable-to-Static Capsule Routing

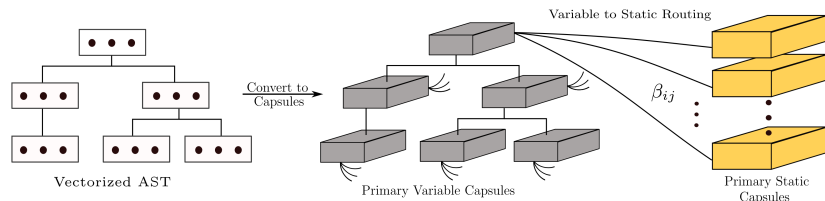
```
1: procedure ROUTING( $\hat{\mathbf{u}}_i, r, a, b$ )
2:    $\hat{\mathbf{U}}_{\text{sorted}} \leftarrow \text{sort}([\hat{\mathbf{u}}_1, \dots, \hat{\mathbf{u}}_{N_{pvc}}])$ 
3:   Initialize  $\mathbf{v}_j : \forall i, j \leq a, \mathbf{v}_j \leftarrow \hat{\mathbf{U}}_{\text{sorted}}[i]$ 
4:   Initialize  $\alpha_{ij} : \forall j \in [1, a], \forall i \in [1, b], \alpha_{ij} \leftarrow 0$ 
5:   for  $r$  iterations do
6:      $\forall j \in [1, a], \forall i \in [1, b], f_{ij} \leftarrow \hat{\mathbf{u}}_i \cdot \mathbf{v}_j$ 
7:      $\forall j \in [1, a], \forall i \in [1, b], \alpha_{ij} \leftarrow \alpha_{ij} + f_{ij}$ 
8:      $\forall i \in [1, b], \beta_i \leftarrow \text{Softmax}(\alpha_i)$ 
9:      $\forall j \in [1, a], \mathbf{s}_j \leftarrow \sum_i \beta_{ij} \hat{\mathbf{u}}_i$ 
10:     $\forall j \in [1, a], \mathbf{v}_j \leftarrow \text{Squash}(\mathbf{s}_j)$ 
11:   return  $\mathbf{v}_j$ 
```

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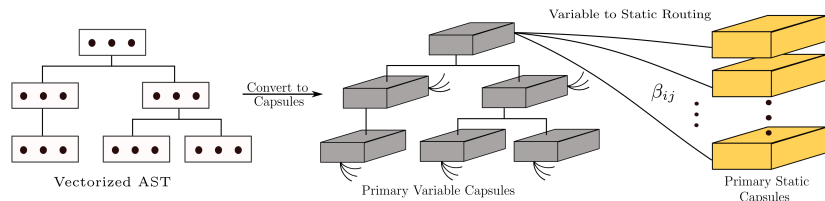
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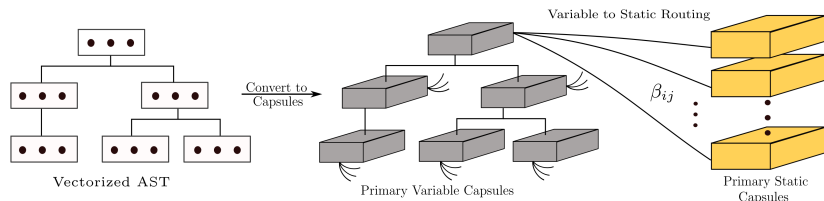
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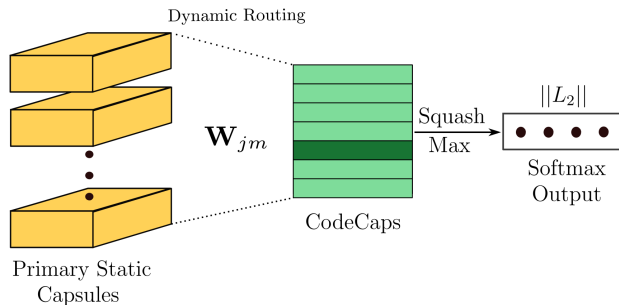
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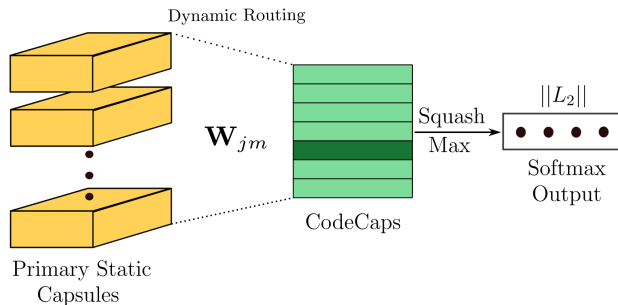
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- Routing by agreement $\uparrow \cdot \uparrow = (+)$ $\uparrow \cdot \rightarrow = (0)$ $\uparrow \cdot \downarrow = (-).$

TreeCaps : Code Capsule Layer



- Code Capsule layer is the final layer of the TreeCaps network, which acts as the classification capsule layer.

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- Code Capsule layer is the final layer of the TreeCaps network, which acts as the classification capsule layer.
- Since the output of the PSC layer is a fixed set of capsules, it can be routed to the CC layer with dynamic routing.

TreeCaps : Margin Loss

- For every code capsule μ , the margin loss L_μ is defined as follows,

$$L_\mu = T_\mu \max(0, m^+ - \|v_\mu\|)^2 + \lambda(1 - T_\mu) \max(0, \|v_\mu\| - m^-)^2 \quad (2)$$

- T_μ is 1 if the correct class is μ and zero otherwise.
- λ is set to 0.5 to control the initial learning from shrinking the length of the output vectors of all the code capsules.
- m^+ , m^- are set to 0.9, 0.1 as the lower bound for the correct class and the upper bound for the incorrect class respectively.

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- **Dataset A** : Python 6 classes of sorting algorithms, with 346 training programs on average per class.
- **Dataset B** : Java 10 classes of sorting algorithms, with 64 training programs on average per class.
- **Dataset C** : C 104 classes, with 375 training programs on average per class.

Quantitative Results

- The means and the standard deviations from 3 trials are shown.

Model	Dataset A	Dataset B	Dataset C
GGNN	-	85.00%	86.52%
TBCNN	99.30%	75.00%	79.40%
TreeCaps	100.00 \pm 0.00%	92.11 \pm 0.90%	87.95 \pm 0.23%
TreeCaps (3-ens.)	100.00%	94.08%	89.41%

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- Why Mou et al. reports a higher performance for Dataset C than us?
 - ✓ Custom-trained initial embeddings
 - ✓ A small set of AST node types defined specifically for C language only
- For a fairer comparison (B & C), we used general embeddings based on srcML node vocabulary as the initial embeddings across all models.

Model Analysis

Model Variant	Accuracy
Variable-to-Static Routing Algorithm → Dynamic Pooling	83.43%
Instantiation parameters → $D_{cc} = 4$	90.90%
$D_{cc} = 8$	92.10%
$D_{cc} = 12$	90.33%
$D_{cc} = 16$	91.51%
TreeCaps → TreeCaps + Secondary Capsule Layer	92.31%
TreeCaps with Variable-to-Static Routing and $D_{cc} = 8$	92.11%

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- Dynamic max pooling is **bad** for capsule networks, as it destroys spatial/dependency relationships.
- The instantiation parameters D_{cc} of the CC layer acts as the dimensionality of the latent representation of source code.

$D_{cc} \uparrow\uparrow$ - Sparsity and/or correlated instantiation parameters

$D_{cc} \downarrow\downarrow$ - Under-representation

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 - × High computational complexity in comparison to CNNs.
 - × Relative performance reduction with the increasing number of classes.
- TreeCaps lacks a decoder network, due to which
 - × We loose a lot of interpretability.
 - × We cannot study the relationship between the learnt instantiation parameters and the physical attributes of data.

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- Evaluate the effectiveness of TreeCaps as an embedding generating technique.
- Extend TreeCaps to other related tasks such as bug detection and localization.

This work was accepted to be presented at NeurIPS workshops this year!

Thank you!